

Paul R. Herndon

Production Illustrator

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Qualifications: Over twenty years experience in film and television as a production illustrator, art director, and storyboard Artist. Well versed in staging and blocking. Strong conceptual ability with an emphasis on characterization, wardrobe, unusual and imaginative creatures, and period set designs. Knowledge and experience in all mediums including graphite, oils, acrylics, and designer colors. Extensive experience in creating models, sculpting, and mold-making techniques.

Education

ART CENTER, COLLEGE OF DESIGN
Pasadena, CA 1992 – 1994
Bachelor of Fine Arts, Illustration and Fine Art

Feature Film and Television credits:

2007--2008

“Gary”

(Great Films; Damian Akhavi, Producer)
Production Art & Character Designs (Development)

2007

“Lucifer”

(Cafe FX c/o Sententia Entertainment; Phil Norwood, Art Director)

2006

“Cyclops”

(Neo Art & Logic c/o USA Network; Roger Corman, Producer)
Character Designs (Development)

2006

“Fan Boys”

(Dimension Films; Kevin O’Neil, Effects Supervisor)
VFX Storyboards

2006

“Pulse”

(Dimension films; Jim Sorenzo, Director)
Storyboards & Conceptual Designs

(cont.)

2005 / 2006

“Abracadaver”

(Great Films; Damian Akhavi, Producer)
Storyboards & Production Art (Development)

2005

“The Great Explorers Club”

(Great Films, Damian Akhavi, Producer)
Storyboard Artist (Development)

2004 / 2005

“Zathura”

(Columbia Pictures; Jon Favreau, Director)
Title Sequence Storyboards

2004

“Outlander”

(Ascendant Pictures; Howard McCain, Director)
Storyboard Artist (Promotional)

2004

“ Bionicle 3: City of Shadow”

(Miramax/Creative Capers Entertainment, Inc; Terry Shakespeare, Director)
Storyboards

2003

“Blade: Trinity”

(New Line Cinema; David Goyer, Director)
Storyboards & Conceptual Designs

2003

“Elf”

(New Line Cinema; Jon Favreau, Director)
Post-Production VFX Storyboards

2002 / 2003

“Dominion: Prequel To The Exorcist”

(Warner Brothers/Morgan Creek; Paul Schrader, Director)
Storyboard Artist—on location in Morocco.

2002

“The Devil and Daniel Webster”

(Splendid Pictures; Alex Baldwin, Director)
Title Sequence Storyboards

2002

“The Free World”

(Cartoon Network; Owen Hammer, Producer)
Character Development

2001

“Frailty”

(Lion’s Gate Films; Bill Paxton, Director)
Storyboard & Conceptual Artist

(cont.)

2001

“Generator Girl”

(American Renegade Theater; Robert Bresnick, Director)
Set/Costume Designer For An Original Sci-fi Rock Musical

2001

“Tremors 3”

(Universal Pictures; Brent Maddox, Director)
Storyboard Artist

1999

“Pavilion of Women”

(Universal Pictures/Silver Dream Productions; Yen Ho, Director)
Storyboards

1999

“The Unbelievables” (TV Pilot)

(Columbia TriStar)
Storyboards

1999

“Time of Your Life” (TV Pilot)

(Columbia TriStar)
Storyboards

1999

“Dan Dare – Pilot of the Future”

(Netter Digital Entertainment)
Character Designs

1998

“Dune”

(USA Network/Netter Digital Entertainment; John Harrison, Director)
Storyboards

1998

“Robotech 3000”

(Harmony Gold/Netter Digital Entertainment)
Character Designs

1996 – 1998

“Xena”

(MCA Universal/Flat Earth Productions)
Storyboards and Conceptual Designs

“Hercules”

(MCA Universal/Flat Earth Productions)
Storyboards and Conceptual Designs

“Nightman”

(Glen Larson Production/Flat Earth Productions)
Storyboards

(cont.)

“Timecop”

(MCA Universal/Flat Earth Productions)
Storyboards

“Mortal Kombat II”

(New Line Cinema/Flat Earth Productions)
Conceptual Design

“Virtual Monsters”

(Flat Earth Productions)
Storyboards and Character Designs

1995-1996

Freelance Artist

(Epitaph Records)
Illustrator/Animator

1995

“Street Sweeper”

(Optic Nerve Studios)
Conceptual Art

1995

“Deep Rising”

(Hollywood Pictures/Rob Bottin Productions, Inc.)
Conceptual Design

1991

Music Videos

(Nitro Productions)
Director and Storyboard Artist

1989

“The Long Arm of the Lord” (Music Video)

(Light Effects)
Storyboard Artist

1987-1989

Television Commercial Spots

(Big Sky Productions)
Storyboards

1987

“Streets of Death”

(Video Features; Jeff Hathcock, Director)
Associate Producer/Graphic Artist

1986

“Night Ripper”

(Video Features; Jeff Hathcock, Director)
Associate Producer/Make-up Effects